

## QUARTERS/SLAMMERS AND CREEPERS

**Items Needed:** A 4 to 8 foot table and a coin.

Divide players into two groups with a leader or a captain for each. Teams sit at opposite sides of the table. One team passes a coin from hand to hand under the table while trying to conceal its movements from the other side. The other team tries to discover who has the coin. When the leader of the guessing team says: "Arms Up." All of those in the coin-passing group must place elbows on the table, raise closed fists, and show them to the challengers. The leader may then say, "slammers" or "creepers." When the "slammers" is called palms are slapped onto the table with enough noise to cover the clink of the coin. When "creepers" is called players play fists on the front edge of the table and slowly extend fingers, trying to conceal the location of the coin. At this point the leader of the guessing team may point to hands which must be raised from the table and opened. After each hand is raised, it should be put on the owner's lap. The object is to find the hand covering the coin as quickly as possible. Each hand which is opened and put in the lap counts as a point for the coin passing team. Teams alternate with the coin.

